

SCOPE & SEQUENCE

	Cast & Draw Bible Action Point	North Shore Opening/Closing	Simona's House Bible Story Station
DAY 1 	Cast & Draw: Jesus is our Rabbi—we are His followers Key Verse: “Follow me.” Mark 1:17 Bible Pal: Shadow the Sheep	Opening —Kids sing songs, are introduced to Shadow the Sheep, and learn the Cast & Draw: Jesus is our Rabbi—we are His followers. Closing —Fisherman Dan reinforces that Jesus is our Rabbi . The kids discuss how Jesus helps them when they are hurting or sick. They receive Bible Pal tokens, repeat the Cast & Draw, and place donations in the mission project receptacle.	Simona shares the story of Jesus calling the fishermen to be His disciples . Kids will learn that their names have meaning, and the name “Rabbi” is highly significant and respected. A game of Simona Says illustrates how Jesus invites us to follow Him.
DAY 2 	Cast & Draw: Jesus is our Healer—we are free Key Verse: “Little girl, I say to you, get up!” Mark 5:41 Bible Pal: Bourne the Butterfly	Opening —Kids sing songs, are introduced to Bourne the Butterfly, and learn today’s Cast & Draw: Jesus is our Healer—we are free. Closing —Fisherman Dan reinforces that Jesus is our Healer . The kids discuss how Jesus helps them when they are hurting or sick. They receive Bible Pal tokens, repeat the Cast & Draw, and place donations in the mission project receptacle.	Kids will learn about Jairus’ sick daughter . They will discover that Jesus is able to set us free when we are sick or hurting. Interactive storytelling and questions will keep kids engaged while learning how Jesus heals the little girl.
DAY 3 	Cast & Draw: Jesus is the Son of God—we are brave Key Verse: “Do not be afraid.” Mark 6:50 Bible Pal: Abel the Oryx	Opening —Kids sing songs, are introduced to Abel the Oryx, and learn today’s Cast & Draw: Jesus is the Son of God—we are brave. Closing —Fisherman Dan reinforces that Jesus helps us overcome fear . The kids are given a glow stick and say, “Jesus can help you be brave when you’re afraid.” They receive Bible Pal tokens, repeat the Cast & Draw, and place donations in the mission project receptacle.	Kids will learn through interactive dialogue and activity that Jesus helps us to be brave . Peter, Simona’s son-in-law, tells the stories of Jesus walking on water and feeding a multitude of people. The floating egg activity illustrates how Jesus helps us overcome our fears.
DAY 4 	Cast & Draw: Jesus is the Messiah—we are saved Key Verse: “You are the Messiah.” Mark 8:29 Bible Pal: Snazzy the Snail	Opening —Kids sing songs, are introduced to Snazzy the Snail, and learn today’s Cast & Draw: Jesus is the Messiah—we are saved. Closing —Fisherman Dan reinforces that Jesus died to save us . The kids discuss what Jesus has done for them and how they feel about it. They receive Bible Pal tokens, repeat the Cast & Draw, and place donations in the mission project receptacle.	Simona and Peter teach kids that names have meanings . Peter tells about the time Jesus asked, “Who do you say I am?” Peter said Jesus is the Christ, which is the Messiah. Kids will see an illustration demonstrating Jesus’ forgiveness and its effect on our lives.
DAY 5 	Cast & Draw: Jesus is our Lord—we are His helpers Key Verse: “Jesus said, ‘Feed my lambs.’” John 21:15 Bible Pal: Dash the Donkey	Opening —Kids sing songs, are introduced to Dash the Donkey, and learn today’s Cast & Draw: Jesus is our Lord – we are His helpers. Closing —Fisherman Dan reinforces that Jesus cares for us so we can care for others . The kids discuss ways in which they can help others. They receive Bible Pal tokens, repeat the Cast & Draw, and sing the theme song to close out VBX.	Peter shares how Jesus served breakfast on the beach and later told Peter to “feed My lambs.” A volunteer will be asked to be a pastor and wear a robe. The activity will illustrate how we are called to help and care for others.

Mountaintop Prayer Station	Shepherds' Field Game Station	Beit Saida Village Hands-on Activity Station	
		Village Activities	Shore Activities
Kids will create a unique secret hideout to remind them to spend quality time with Jesus. Each kid will draw a picture with a written prayer. This activity reminds kids that they can develop a closer relationship with God.	Shepherd Staff Challenge is a game that demonstrates our ability to follow Jesus. Kids will be placed into teams and each kid will be given a staff and cues to follow. It illustrates how our Rabbi calls us to follow Him.	Threshing Floor Kids will meet Bernice and learn how wheat was processed in the 1st century. They will also learn that Jesus helps us overcome fear.	Beit Saida Boats Kids will meet Skaphe, the boat maker, and his apprentice. They will learn about the history and importance of boats. They will also make paper boats and will get to try them out in a pool of water.
Kids will make a heartbreak pot to illustrate how Jesus can heal our hearts even though we've been broken. This activity reminds kids that they can take their hurts to Jesus, and He can mend their hearts.	Tic-Tac-Toe Relay is a strategic game that calls for kids to heavily rely on each other. This game emphasizes the concept that Jesus is our Healer and He sets us free.	Grape Press Kids will meet Joanna and learn how grape juice was made during Jesus' time. It is a reminder that Jesus always provides for our needs.	House of Dag At this activity station, kids will meet Dag, the shop owner, and his apprentice. They will learn about the history and importance of fish and fishing. They will create their own paper fish that they get to take home.
Each kid will receive a battery-operated tea light to symbolize Jesus. Just like these lights help them to be brave when it's dark, Jesus can help them face their fears. Additional activity includes prayer journaling.	Tater Challenge is similar to a timed hot potato game. Kids will be given water balloons while arranged in a large circle. This game communicates that Jesus gives us bravery to overcome fear.	Fruit Stand Kids will meet Tamar and learn about fruits. They will also learn about sharing and giving in community. The lesson is that Jesus cares for us, so we care for others.	Master Yatsar Pottery played an important role in the life of people in 1st century Galilee. At this activity station, kids will meet Yatsar, the potter, and his apprentice. They will learn more about pottery in Jesus' time and create their own coil bowl out of clay.
Kids are reminded that they are saved by faith. Children will have an opportunity to accept Jesus as their Savior. After prayer, they will be given paper to write a prayer of thanks to Jesus. The activity concludes as children place their prayers on a cross one by one.	Rescue Relay is a game that promotes faith. This game requires children to form a human chain and take turns rescuing one another. It illustrates how Jesus performed the ultimate rescue by coming to earth to save each of us for all eternity.	Sheep Gate Kids will meet David and learn about processing wool and why shepherds take care of sheep. They will also learn that Jesus calls us to follow Him.	Sandlar A shoemaker is a "sandlar." Sandals were the necessary footwear in Jesus' day. At this activity station, kids will meet Sandlar and his family. Kids will get a chance to make their own pair of sandals similar to what Jesus may have worn.
Kids will write and decorate blessing cards to remind them about caring for others. This activity encourages kids to ask God to show them how to be a blessing to the person who will receive the card.	Donkey Relay Challenge is a timed relay race. The kids crawl from one side to another without dropping a plate that will be placed on their back. This game reminds them that Jesus cares for us, so we care for others.	The Well Kids will meet Maya and Salome. They will learn how to make perfume and how it was used during Jesus' time. This station will reinforce the mission project.	Tiberias Tours Lake Tiberias is another name for the Sea of Galilee. At this activity station, kids will meet Tiberias, a tour guide, and get a chance to create waves in a bottle and observe how the ocean reacts to the earth's movements.